

Business Process Ysis Including Architecture Engineering Management And Maturity

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Chronic hepatic disease damages the liver and the resulting wound-healing process might lead to liver ... complications of end-stage liver disease, including portal hypertension, ascites ...

The automation of cross-organizational business processes is one of the most important trends of the information age. Instead of a tight integration however, collaborating organizations rather strive for a loose coupling of their information systems. Supporting this objective, the Architecture of Interoperable Information Systems (AIOS) represents a means for the comprehensive description of loosely coupled, interoperating information systems and for the systematic, model-based enactment of collaborative business processes. To this aim, it combines concepts from the areas of enterprise modeling, collaborative business and Service-oriented Computing. At the core of the architecture lies the Business Interoperability Interface, which describes the information system boundaries of one organization to its collaboration partners and connects internal and external information systems. Detailed procedure models specify the usage of the AIOS; its application to an example scenario as well as prototypes that implement core aspects of the AIOS exemplify the method. This book addresses researchers as well as practitioners interested in the areas of organizational interoperability and the modeling and enactment of collaborative business processes.

Information technology supports efficient operations, enterprise integration, and seamless value delivery, yet itself is too often inefficient, un-integrated, and of unclear value. This completely rewritten version of the bestselling Architecture and Patterns for IT Service Management, Resource Planning and Governance retains the original (and still unique) approach: apply the discipline of enterprise architecture to the business of large scale IT management itself. Author Charles Betz applies his deep practitioner experience to a critical reading of ITIL 2011, COBIT version 4, the CMMI suite, the IT portfolio management literature, and the Agile/Lean IT convergence, and derives a value stream analysis, IT semantic model, and enabling systems architecture (covering current topics such as CMDB/CMS, Service Catalog, and IT Portfolio Management). Using the concept of design patterns, the book then presents dozens of visual models documenting challenging problems in integrating IT management, showing how process, data, and IT management systems must work together to enable IT and its business partners. The edition retains the fundamental discipline of traceable process, data, and system analysis that has made the first edition a favored desk reference for IT process analysts around the world. This best seller is a must read for anyone charged with enterprise architecture, IT planning, or IT governance and management. Lean-oriented process analysis of IT management, carefully distinguished from an IT functional model Field-tested conceptual information model with definitions and usage scenarios, mapped to both the process and system architectures Integrated architecture for IT management systems Synthesizes Enterprise Architecture, IT Service Management, and IT Portfolio Management in a practical way

"This set of books represents a detailed compendium of authoritative, research-based entries that define the contemporary state of knowledge on technology"--Provided by publisher.

The creation of new environments through the use of developments in Information Technology is significantly altering not only architecture itself but also the roles and tasks of the architects. Architecture can no longer be described in the terms we are familiar with since it no longer corresponds to the form of architecture as we know it: an inclusive and exclusive structure, clearly defined, with a single interior and a single exterior. For architects, the challenge of the future will increasingly lie in creatively coming to terms with hybrid environments, understanding and exploiting the design potential of digital spaces within the physical world, and redefining the role of architecture within a visually dominated culture. This volume presents a valuable and attractive contribution to the contemporary discussion on this subject.

Economy and Architecture addresses a timely, critical, and much-debated topic in both its historical and contemporary dimensions. From the Apple Store in New York City, to the street markets of the Pan American Highway; from commercial Dubai to the public schools of Australia, this book takes a critical look at contemporary architecture from across the globe, whilst extending its range back in history as far as the Homeric epics of ancient Greece. The book addresses the challenges of practicing architecture within the strictures of contemporary economies, grounded on the fundamental definition of 'economy' as the well managed household - derived from the Greek oikonomia - oikos (house) and nemein (manage). The diverse enquiries of the study are structured around the following key questions: How do we define our economies? How are the values of architecture negotiated among the various actors involved? How do we manage the production of a good architecture within any particular system? How does political economy frame and influence architecture? The majority of examples are taken from current or recent architectural practice: historical examples, which include John Evelyn's villa, Blenheim Palace, John Ruskin's Venice, and early twentieth century Paris, place the debates within an extended critical perspective.

The task of structuring information on built environment has presented challenges to the research community, software developers and the industry for the last 20 years. Recent work has taken advantage of Web and industry standards such as XML, OWL, IFC and STEP. Another important technology for the fragmented AEC industry is digital communication. Wired or wireless, it brings together architects, engineers and construction site workers, enabling them to exchange information, communicate and work together. Virtual enterprise organization structures, involving mobile teams over distance, are highly compatible with the needs of the construction industry.

This book constitutes the refereed proceedings of the Second International Workshop on Process-Aware Systems, PAS 2015, held in Hangzhou, China, in October 2015. The four revised full papers and two short papers, presented together with five demo papers were carefully reviewed and selected from 16 submissions. The papers are organized in topical sections on process modeling and comparison; process data analysis; Cloud workflow applications.

This book contains the refereed proceedings of the 15th International Conference on Business Process Modeling, Development and Support (BPMDS 2014) and the 19th International Conference on Exploring Modeling Methods for Systems Analysis and Design (EMMSAD 2014), held together with the 26th International Conference on Advanced Information Systems Engineering (CAISE 2014) in Thessaloniki, Greece, in June 2014. The 20 full papers accepted for BPMDS were selected from 48 submissions and cover a wide spectrum of issues related to business process development, modeling, and support. They are grouped into topical sections on business process modeling as a human-driven process, representing the human perspective of business processes, supporting humans in business processes, variability-enabling process models, various models for various process perspectives, and BPMDS in practice. The ten full and three short papers accepted for EMMSAD were chosen from 27 submissions and focus on exploring, evaluating, and enhancing modeling methods and methodologies for the analysis and design of information systems, enterprises, and business processes. They are grouped into sections on conceptual modeling, requirements modeling, business process modeling, goal and language action modeling, enterprise and business modeling, and new approaches.

This is the eagerly-anticipated revision to one of the seminal books in the field of software architecture which clearly defines and explains the topic.

In real-life scenarios, service management involves complex decision-making processes usually affected by random or stochastic variables. Under such uncertain conditions, the development and use of robust and flexible strategies, algorithms, and methods can provide the quantitative information necessary to make better business decisions. Decision Making in Service Industries: A Practical Approach explores the challenges that must be faced to provide intelligent strategies for efficient management and decision making that will increase your organization's competitiveness and profitability. The book provides insight and understanding into practical and methodological issues related to decision-making processes under uncertainty in service industries. It examines current and future trends regarding how these decision-making processes can be efficiently performed for better design of service systems by using probabilistic algorithms as well as hybrid and simulation-based approaches. Traditionally, many quantitative tools have been developed to make decisions in production companies. This book explores how to use these tools for making decisions inside service industries. Thus, the authors tackle strategic, tactical, and operational problems in service companies with the help of suitable quantitative models such as heuristic and metaheuristic algorithms, simulation, or queuing theory. Generally speaking, decision making is a hard task in business fields. Making the issue more complex, most service companies' problems are related to the uncertainty of the service demand. This book sheds light on these types of decision problems. It provides studies that demonstrate the suitability of quantitative methods to make the right decisions. Consequently, this book presents the business analytics needed to make strategic decisions in service industries.

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