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A comprehensive set of computer exercises of varying levels of difficulty covering the fundamentals of signals and systems. The exercises require the reader to compare answers they

compute in MATLAB (R) with results and predictions made based on their understanding of material. KEY TOPICS: Chapter covered include Signals and Systems; Linear Time-Invariant Systems; Fourier Series Representation of Periodic Signals; The Continuous-Time Fourier Transform; The Discrete-Time Fourier Transform; Time and Frequency Analysis of Signals and Systems; Sampling; Communications Systems; The Laplace Transform; The z-Transform; Feedback Systems. MARKET: For readers interested in signals and linear systems.

This is a valuepack for undergraduate-level courses in Signals and Systems. Signals and Systems: International Edition, 2/E is a comprehensive exploration of signals and systems develops continuous-time and discrete-time concepts/methods in parallel -- highlighting the similarities and differences -- and features introductory treatments of the applications of these basic methods in such areas as filtering, communication, sampling, discrete-time processing of continuous-time signals, and feedback. Relatively self-contained, the text assumes no prior experience with system analysis, convolution, Fourier analysis, or Laplace and z-transforms. This is packed with Computer Explorations in Signals and Systems Using MATLAB, 2/E which contains a comprehensive set of computer exercises of varying levels of difficulty covering the fundamentals of signals and systems. The exercises require the reader to compare answers they compute in MATLAB(r) with results and predictions made based on their understanding of the material. The book is compatible with any introductory course or text on signals and systems.

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Signals and systems enjoy wide application in industry and daily life, and understanding basic concepts of the subject area is of importance to undergraduates majoring in engineering. With rigorous mathematical deduction, this introductory text book is helpful for students who study communications engineering, electrical and electronic engineering, and control engineering. Additionally, supplementary materials are provided for self-learners.

Understand the methods of modern non-stationary signal processing with authoritative insights from a leader in the field.

Covers the basic ideas and methods used in seismic processing, concentrating on the fundamentals of seismic imaging and deconvolution. Many of the seismic methods in popular use today go back to the work of some of the great scientists of past centuries. The ideas are developed from the ground up. Most chapters in the book are followed by problem sets. Some exercises are designed to supplement the material presented in the text; others are meant to stimulate classroom discussions. There are few industrial-grade illustrations. Instead, both the text and the exercises deal mostly with simple examples that often can be solved with nothing more than a pencil and paper. Each chapter is as self-contained as possible to make it easier for a reader to concentrate on topics of particular interest. The book covers such basic topics as wave motion; digital imaging; digital filtering; various visualization aspects of the seismic reflection method; sampling theory; the frequency spectrum; synthetic seismograms; wavelets and wavelet processing; deconvolution; the need for continuing interaction between the seismic interpreter and the computer; seismic attributes; phase rotation; and seismic attenuation. The last of the 15 chapters gives a detailed mathematical overview. Digital Imaging and Deconvolution, nominated for the Association of Earth Science Editors award for the best geoscience publication of 2008-2009, will be of interest to professional geophysicists as well as graduate students and upper-level undergraduates in geophysics. The book also will be helpful to scientists and engineers in other disciplines who use digital signal processing to analyze and image wave-motion data in remote-detection applications. In particular, the methods described in this book are important in optical imaging, video imaging, medical and biological imaging, acoustical analysis, radar, and sonar.

Starting with essential maths, fundamentals of signals and systems, and classical concepts of DSP, this book presents, from an application-oriented perspective, modern concepts and methods of DSP including machine learning for audio acoustics and engineering. Content highlights include but are not limited to room acoustic parameter measurements, filter design, codecs, machine learning for audio pattern recognition and machine audition, spatial audio, array technologies and hearing aids. Some research outcomes are fed into book as worked examples. As a research informed text, the book attempts to present DSP and machine learning from a new and more relevant angle to acousticians and audio engineers. Some MATLAB® codes or frameworks of algorithms are given as downloads available on the CRC Press website. Suggested exploration and mini project ideas are given for "proof of concept" type of exercises and directions for further study and investigation. The book is intended for researchers, professionals, and senior year students in the field of audio acoustics.

Written for students as well as professionals who work with and support geophysicists, this book presents a simple and informal discussion of fundamental concepts which underlie the quantitative part of geophysical analysis and interpretation. These general concepts are applicable for an analytical approach to any phenomena that can be measured and recorded. With examples and figures created using Microsoft Excel®, this book is accessible and insightful. Topics covered include: the concept of signals based on the sine function; the summation of sine waves as a more complicated signal; the notion of Fourier series and the spectral representation of signals; digital sampling and discrete representation of signals; the discrete Fourier transform and inverse transform; the concept of filtering in the spectral domain; and the idea of filtering outside of the spectral domain, by convolution, and the relationship between the measurement and spectral domains. This book will be valuable for geologists, junior seismic interpreters, software developers, high school and university students, and

geophysical professionals seeking a refresher of the basic concepts.

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